

MINUTES OF A SPECIAL MEETING
OF THE BUENA PARK CITY COUNCIL
HELD JUNE 8, 2021

Vol. 52 Pg. 100

CALL TO ORDER

The City Council met in a special meeting on Tuesday, June 8, 2021, at 3:30 p.m., in the Council Chamber of the Civic Center, 6650 Beach Boulevard, Buena Park, California, Mayor Traut presiding.

ROLL CALL

PRESENT: Brown, Sonne, Swift, Park, Traut

ABSENT: None

Also present were: Aaron France, City Manager; Chris Cardinale, City Attorney; and Adria M. Jimenez, MMC, City Clerk.

ORAL COMMUNICATIONS

Mayor Traut announced the public may at this time address the members of the City Council on any matters within the jurisdiction of the City Council. There being none, Mayor Traut closed oral communications.

CLOSED SESSION (1 - 3)

Mayor Traut stated the need for a closed session as scheduled and ordered the meeting into closed session.

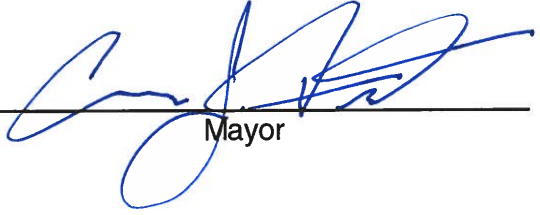
1. CONFERENCE WITH LEGAL COUNSEL – ANTICIPATED LITIGATION
Pursuant to Gov. Code Section 54956.9(d)(4) Based on existing facts and circumstances, the City is seeking legal advice on whether to protect the City's rights and interests by initiating litigation.

Number of potential cases: One
2. THREAT TO PUBLIC SERVICES OR FACILITIES
Pursuant to Gov. Code Section 54957 Consultation with: Aaron France, City Manager; Adria Jimenez, City Clerk; and, Eddie Fenton, Assistant City Manager
3. CONFERENCE WITH LABOR NEGOTIATOR
Pursuant to Gov. Code Section 54957.6
Agency Negotiator: Eddie Fenton, Assistant City Manager/Director of Human Resources
Employee Organization: Buena Park City Employees' Association; Buena Park Technical, Office, and Professionals Association; Buena Park Management Unit; Buena Park Police Management Association; Buena Park Police Association; Buena Park Unrepresented Employees

Mayor Traut reconvened the meeting in open session and it was announced that no reportable action was taken for Item Nos. 1 – 3.


ADJOURNMENT

There being no further business, Mayor Traut adjourned the meeting at 5:04 p.m.



Mayor

ATTEST:



City Clerk

